

Pyramids



Getting Started...

Plan

- The Six should link up with a lodge in the Beaver Scout Section so that the Six can plan a maze for the Lodge
- It would be advisable for the Six to go to the Beaver Scout meeting
- Find out what kind of things in a maze the Beaver Scouts would not like to have so that they can be avoided.
- Remember for each Cub Scout to choose a People card to do a challenge from

Do

- The Six need to plan out the maze on paper first and then build it.
- It can be as easy or as difficult as the Cub Scouts want to build it.
- The easiest way of building the maze is to use pegs and sisal to make the passageways following a design that the Cub Scouts come up with.

Review

- Chat with the Lodge on how they got on and how easy or hard the Beaver Scouts found it.
- Try to find out how the Cub Scouts found working with Beaver Scouts and how they could do things differently the next time.

Resources

<http://www.astrolog.org/labyrnth/lifesize.htm>

Pegs and Mallets

Sisal

Top tips:

There are lots of mazes built in the country, why not visit one of these to see how the Six get on themselves.

The Pyramids are famous all over the world for their characteristic design and for the sheer size of their structure. In the "Land of the Nile" the Pyramids were much more than just a big structure. Inside there was an intrinsic maze to the burial chamber of a Pharaoh that took years to design.



CUB SCOUTS