



# KINGS COURT

The Court has always been a place where people discussed and debated different topics to find the best solution to a problem. The King was at the centre and acted as a Chairperson to the debate. In "Medieval Times" the King had to make a choice in the end of the debate. This is also the case when people debate as each person needs to make up their own mind.



## Getting Started...

### Plan

- The Six should have a chat with the other Sixes in the Pack about having a debate and between them decide on what they would like to debate on
- They should also decide on what guidelines the debate should follow and how many are to debate
- Each Six should try to focus on an element of the People card's to use in the debate

### Do

- Each Six should prepare an arugment for the debate and each member should have a turn speaking
- A suitable venue and occasion should be organised to have the debate
- They will need to deliver the arugment in the public forum and allow for cross examining of both theirs and others arguments

### Review

- The final moments of the debate should be about what the Cub Scouts thought of the debate and how they thought it went
- They should look at the structure used and the topics picked

### Resources:

An agreed topic for covnersation  
A venue to seat participants and specators

### Top tips:

Invite a Toastmaster to give advice on what they could do

