

## **Patrol Budget**

**The Activity:**

*Make out a patrol budget for on event or a programme cycle.*

**Activity Type:**

Patrol Activity

**Roles:**

Patrol Leader  
Patrol Treasurer

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**The Crean Award:**

**Discovery:**

Patrol Activity

**Terra Nova:**

Task/Role in Patrol  
Patrol Activity

**Endurance:**

Planning

**Polar:**

Skills

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**SPICES**

Intellectual  
Character



## Plan

When we look at budget, we need to ask ourselves a few questions:

- What is the purpose of a Patrol Budget?
- Why do we need a budget?
- When do we need a budget for? For what activity / event?
- How do we complete a budget?

Break it down into manageable elements

- Income (not all may be applicable)
  - Scouts
  - Scouters
  - Donations
  - Money carried over from previous events
- Expenditure (not all may be applicable)
  - Programme / Activities
  - Travel / Mileage
  - Food
  - Venue
  - Awards
  - Contingency
  - Miscellaneous.

Planning is the key; whether it is doing a recce in your local supermarket for the price of food, contacting venues for the price of camp fees or googling the price of activities. Every event will bring different features to be looked at beforehand.

## Do

If you have a number of factors to price in your budget, assign tasks out amongst members of the patrol to research quotes for the various products and services. Where possible, you should try to obtain at least 3 different quotes for each item of expenditure to compare your options. Below are some tips and guide prices for budgeting for an activity or camp.

€5 per person per night is an average cost for camping fees. Indoor accommodation and various campsites may be more expensive.

Look for a flat fee so your costs are fixed

€5 per person per day for food- this can be done for less or more depending on the event, planned menu and cooking facilities available.

10% contingency should be budgeted for ‘just in case’ scenarios- this can be kept if not spent for the next event (or perhaps finish a camp with a pizza night)

Make it affordable for participants & value for money

Too cheap & it could be memorable for the wrong reasons

Too expensive & you might not get the take up required

FOX PATROL- LOUGH DAN CAMP BUDGET			
<i>Income:</i>		<i>Expenditure:</i>	
<i>Scout Fees</i>	<i>200</i>	<i>Campsite Fees</i>	<i>80</i>
<i>Fundraising</i>	<i>100</i>	<i>Food</i>	<i>80</i>
		<i>Activities</i>	<i>56</i>
		<i>Equipment</i>	<i>27</i>
		<i>Contingency</i>	<i>30</i>
<i>Total:</i>	<i>300</i>	<i>Total:</i>	<i>273</i>
<i>Balance:</i>	<i>27</i>		

Don't forget a budget is a plan & it can change.

- Venue: High season prices maybe more expensive
- Get a quote in writing / email before hand
- Foreign Trips: Exchange rates into another currency. Having cash in the currency before you go will help
- Activities: Increase or decrease in numbers attending may push up the cost. Combat this by trying to agree deals beforehand
- Travel / Mileage
- Bus Hire / Tolls / additional cars

## Review

Also return to your budget after the event or activity to see how your forecasted budget and real budget compared.

- Did you break even, make a loss or make a profit?
- Did you have to spend any of the contingency budget?
- Keep a record of your budgets to use as reference points for future activities and events.

The Patrol Leader and the Treasurer can also review how making and trying to follow a budget helped them progress in the SPCIES. For example, from Intellectual you might have learned about the importance of good planning or reaching goals; or from Character you might see the importance of planning before doing!

# Review SPICES

**Social**

- Relationships
- Communication Skills
- Other Cultures
- Community Involvement
- Promise and Law

**Physical**

- Eat Well
- Personal Hygiene
- Balanced Lifestyle
- How the Body Works
- Physical Limitations
- Health Choices
- Access Help

**Intellectual**

- Achieving Goals
- New Ideas
- Develop Creativity
- Learn from Discussions
- Team Member

**Character**

- Promise and Law
- Friends and Friendships
- Plan before do
- Ensuring Fairness
- Respect
- Differences and Views
- Following Dreams
- Live the Scouting Spirit

**Emotional**

- Aware of Feelings
- Asking/Giving Help
- Responsibility for Emotions
- Controlling Emotions
- Going Further
- Beliefs and Values
- Developing Talents

**Spiritual**

- Promise and Law
- Impact on the Environment
- Reflection
- Changing Beliefs