



SURVIVOR – I Survived Storm “UNA”

What is Scout Survivor?

Survivor is the toughest and most challenging activity on the Scout calendar. Teams of 4 will be put through their paces in the wake of hurricane UNA. Scouts will be faced with a scenario and will need to complete tasks and overcome any challenges they are faced with, all this with only limited resources. Each team will receive a 'Skills Pack' at the end of the weekend containing all the skills cards and technical information used over the weekend. These packs can be used to complement programme and transfer knowledge back to the rest of the Troop.

What do we need to do?

Your team will need to decide which one of the skill levels you would like to sign up for. All of the levels offer your team great opportunities to explore and learn new survival skills. When you sign up you will receive an information pack containing certain skills you may wish to practice. Please ensure that you prepare appropriately for the level you are participating in.

Alpha Survivor – At this level the participants will only be allowed to bring the essential list of equipment. This level is not for the faint hearted; Alpha survivors will have to build natural shelters, prepare and cook food with no utensils and live in the wilderness. As with all the levels there will be opportunities for the participants to learn new skills. Stage 5 of the Backwoods Adventure Skill is a guide for this level. Participants will be instructed on sections from this level and above.

Beta Survivor – At this level participants will be allowed bring a limited amount of extra equipment and food. Participants will learn the skills needed to progress to Alpha survivor. Stage 4 of the Backwoods Adventure Skill is a guide for this level. Participants will be instructed on sections from this level and above.

What is the cost?

The cost of the activity will be a €120 per team of 4 Scouts. This fee will include camping fees, programme and food for the weekend.

Do we need a Scouter?

One scouter is required per group; these Scouters will help the organising staff run the programme over the weekend. Scouters will be provided with food but will need to cook their own meals using a Triangia or equivalent or using backwoods methods. Scouters will be required to provide their own tentage or can bivy/hammock etc.

Where and when will it be held?

The activity will be held in Castleconnell Campsite in Limerick from the 19th to the 21st of October 2018.



How do we book in?

You will need to login and book on to this event using the events booking calendar on my.scouts.ie. You will be contacted by email at a later stage in order to indicate what level your team is participating at.

How do we prepare for the event?

You and your team should practice elements of the backwoods adventure skills and be able to light fires, build shelters and cook food using methods in the scouting trail. Additional relevant information and suggestions will be sent out after booking. Check out the backwoods resources on

<http://scoutteam.org/tag/backwoods/>

Important Update: Please Note

This information should be given to the Patrol Leader

1. After check-in, all **Alpha** Teams will undergo a series of tests to ensure that they have the required skills for their level.
 - a. The tests will be associated with the three main Survival Skills – Fire, Food & Shelter. To prepare for this assessment, teams should be able to construct a Tarp type shelter, utilising guy ropes without the need to put holes in the tarp (Scouting Trail – shelters). They should also be able to make a Mound Fire, Feather Sticks and a proper Fire Lay.
 - b. Teams will be put into the appropriate level (Alpha, Beta) dependent upon the tests.
 - c. If a team is unable to complete the tests in the time allotted, they may be moved to a different level.
2. The participant's bags containing spare clothes etc for travelling home is **NOT** to be presented at check-in. This is to remain with the Scouter for the duration of the event.
3. All equipment needs to be packed in the participants Back Pack or attached to it. Participants will **NOT** be allowed to proceed beyond the check-in with items being carried – this is a Safety measure.
4. It is essential that each team has the items contained in the Patrol Survival Kit – **as this kit will be utilised for the Bases** over the duration of this event.
5. **All** Alpha Teams must have cleared the check-in before 10.00pm, otherwise they will be moved to Beta level – this is a Safety measure.

What equipment do we need to bring?

Below is list of the required equipment, both personal and team at different levels. **No additional equipment will be permitted.** Please note that at all levels the participants will be moving location over the weekend and will need to be able to fit this in their bag and carry it. All equipment should be protected from the elements. Teams who do not have the required equipment at the gear inspection will not be permitted to take part in the activity.



If you require further information please contact the Scout Team by email at:
scouts@scouts.ie

Award Structure

Teams will be awarded badges for the level at which they complete the event. Teams who require assistance beyond that of the level they are registered for will be awarded the level below. Teams who do not complete the weekend will not be awarded badges.

Activity Theme

Survivor 2018 has been designed around a theme of 'I Survived Storm UNA" Your team find themselves in an area hit with a number of disasters due to Hurricane "UNA"; a category 5 storm passing over Ireland last week. A UN Relief Mission is under way, providing limited food, water and some shelter. You and your team have to survive on limited resources until a convoy is able to evacuate you which is expected to arrive on Sunday.

Survivor Check in

The UN has set up a command post to register all survivors of storm "UNA". It will operate from 6.00pm until 10.30pm. It is important that teams check in on time.

Return

Teams will return on Sunday at 12pm after the UN Relief Convoy collects all survivors.

Check in Security

There have been reports of widespread looting since the storm. As a result, all gear will be checked at the Border Crossing, to ensure that you and your team were not involved.

Prohibited items will be confiscated, particularly electronic items (excluding torches) such as phones, etc. Any food or equipment outside of the provided team equipment list will also be confiscated.

Consent Forms

Each member of the team must have the Activity Specific consent form to take part in this activity. Upon arrival and when you are checking in at the border, you will need to hand these in to be allowed continue to the crossing. Any food allergies should be highlighted to scouts@scouts.ie in advance.

Equipment

1. The participants bag containing spare clothes is **NOT** to be presented at check-in. This is to remain with the Scouter for the duration of the event.
2. All equipment needs to be packed in the participants Back Pack or attached to it. Participants will **NOT** be allowed to proceed beyond



- the check-in with items being carried – this is a Safety measure.
3. All equipment should be protected from the elements.
 4. It is essential that each team has the items contained in the Patrol Survival Kit – **as this kit will be utilised for the Bases** over the duration of this event.
 5. **All** Alpha Teams must have cleared the check-in before 10.00pm, otherwise they will be moved to Beta level – this is a Safety measure.

Alpha Gear List:

Required Personal Equipment:

Raingear (Jacket & Trousers) Hat
& Gloves
Boots
Warm fleece
2 x Changes of clothes (1 Change packed in rucksack, **1 with Scouter¹**)
Sleeping bag
Sleeping mat
Survival bag
Torch (with spare batteries)
Cup, Fork & Spoon
Penknife/ Bushcraft Knife (suitable for survival tasks)
Water Bottles – **filled and in your Back Pack (To carry 2lt of water)**
Toiletries
Personal First Aid Kit
Rucksack – **ALL personal and Team equipment must fit into, or be attached to their Rucksacks**

Required Team Equipment:

Axe/Saw with protective cover
Trowel
1 x Roll of Toilet Paper
Sanitation Wipes
Fire Blanket
Patrol Survival Kit (See Below)

Beta Gear List:

Required Personal Equipment:

Raingear (Jacket & Trousers) Hat
& Gloves
Boots
Warm fleece
2 x Changes of clothes (1 Change packed in rucksack, **1 with Scouter²**)
Sleeping bag
Sleeping mat
Survival bag



- Torch (with spare batteries)
- Bowl, Cup and Cutlery
- Penknife (suitable for survival tasks)
- Water Bottles – **filled and in your Back Pack (To carry 2lt of water)**
- Toiletries
- Personal First Aid Kit
- Rucksack – **ALL personal and Team equipment must fit into, or be attached to the Rucksacks**

Required Team Equipment:

- Axe/Saw with protective cover
- Trowel
- 1 x Roll of Toilet Paper
- Spare Survival Bag
- Sanitation wipes
- Fire Blanket
- Patrol Survival Kit (See Below)
- Tarp 3 x 3 Similar to https://www.ddhammocks.com/product/ddtarp_olive_green_3x3?from_cat=33

PATROL SURVIVAL KIT

Item	Description	✓
1	Matches in a Waterproof Container	
2	Candle	
3	Packet of Tissues	
4	Whistle	
5	2 x Chocolate Bars (Normal size)	
6	Fishing Line	
7	Fish Hooks x 3	
8	Penknife	
9	Needle and Thread	
10	Large Black Plastic Bags x 4 Very Strong	
11	Small Pencil	
12	Ferro Rod and Striker	
13	Small Note Book	
14	10 metres of Para Cord	
15	Cotton wool Balls x 4	
16	Charred Cloth	
17	Foil/Thermal Blanket	
18	Container for above	